

# JOHAN EKORN

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## OBJECTIVE

Senior Technical Art Director / Leader / Coach / Mentor

## SKILLS PROFILE

- GDC Speaker
- Team leader/coach/mentor
- Tech art and animation pipeline
- Maya expert
- Unity code and tech art implementations
- Strong understanding of both Figure and Facial Anatomy
- C#, Python, MEL, Javascript experience

## EMPLOYMENT HISTORY

### **Senior Technical Art Director, Freelance consultant**

7/1/2019 — Present

*Stockholm, Sweden*

- Available for hire

### **Senior Technical Art Director, Rovio Entertainment Corporation**

6/1/2013 — 7/1/2019

*Stockholm, Sweden*

- Manage a team of 18 artists
- Art and Animation pipelines
- Modular Character rigging tools
- Unity game code and animation/art tech
- Angry Birds 2
- Multiple prototypes

### **Technical Animator / Artist, EA Digital Illusions CE AB**

6/1/2006 — 6/1/2013

*Stockholm, Sweden*

- Art and Animation pipelines
- Character rigging with high quality deformations and facial setup
- Battlefield 4
- Battlefield 3
- Battlefield Vietnam
- Battlefield Heroes
- Mirrors Edge

### **Technical Animator, Kaktus Film AB**

3/1/2006 — 6/1/2006

*Stockholm, Sweden*

- Animator on "Crazy Frog - We Are The Champions"
- Animator on "Goleo - FIFA World Cup"
- Technical Setup, Rigging, Facial Setup
- MEL scripting

**Technical Animator, Guerrilla Games**

12/1/2005 — 3/1/2006

*Amsterdam, Netherlands*

- Research, maintain and develop animation rigs for "Killzone 2"
- Facial setup, research and tools
- MEL scripting and Maya tools development

**Lead Animator, Tussilago AB**

6/1/2005 — 12/1/2005

*Gothenburg, Sweden*

- Responsible for all animation on short film "Barnkalaset", aired on Swedish national television
- Rigging and facial setup for all characters
- MEL scripting

**Technical Animator, Kuju Entertainment Ltd**

1/1/2005 — 6/1/2005

*Brighton, United Kingdom*

- Rigging and facial setup for all characters on "Play 3"
- MEL scripting

**Technical Animator, UDS - Unique Development Studios AB**

6/1/2003 — 5/1/2004

*Gothenburg, Sweden*

- Animator on project "The Kore Gang"
- Rigging and facial setup for characters

ACTIVITIES

- Teaching dance courses and workshops, Stockholm, Sweden
- Musician, Playing saxophone total of 17 years, Sweden